

		Autumn	Spring	Summer
N		<p><b>You and Me</b></p> <p>Challenge: <i>How can we show and tell?</i></p>	<p><b>Me and My School</b></p> <p>Challenge: <i>How can we organize a parade for our families around our school?</i></p>	<p><b>Me and my Friends</b></p> <p>Challenge: <i>How can we make some friends that are further away?</i></p>
	R	<p><b>A New Adventure</b></p> <p>Challenge: <i>How can we tell a story?</i></p>	<p><b>A Real World</b></p> <p>Challenge: <i>How can we recognise those that help us?</i></p>	<p><b>A Magical World</b></p> <p>Challenge: <i>How can we explore our outdoors and make it really magical?</i></p>
		1	<p><b>Comics Can...</b></p> <p>Challenge: <i>Publish a comic book celebrating heroes and villains from different times and places</i></p> <p>Skill development: printing and rubbing techniques</p> <p>Painting</p> <p>ICT and ComicLife 3</p>	<p><b>Far Far Away</b></p> <p>Challenge: <i>How can we produce a soundtrack for a traditional tale?</i></p> <p>Chalking, hand printing</p>
2	<p><b>Sparks will Fly</b></p> <p>How can we tell the story of fire creatively?</p> <p>Skill development: Sketching - line, shade, tones of pencils</p> <p>Understanding: Pictures and images depicting fire Divali patterns</p> <p>Working towards... Images to be used to show fire creatively as part of outcome</p>	<p><b>Up, Up and Away</b></p> <p>How can we make something fly?</p> <p>Skill development: 3D materials - using materials to make a 3D object Weaving with different materials</p> <p>Understanding: Investigation of Flight artist - David Bent. Linked to DT: joining different materials.</p> <p>Working towards... Linked to Design Technology, they will make kites to fly in their festival</p>	<p><b>The Really Rural Show</b></p> <p>Challenge: <i>How can we recreate the countryside in our city environment?</i></p> <p>Paint: Primary and secondary colour pallet. Mixing and blending colours Logos and design - ICT</p> <p>Skill development: Rural versus City landscapes Van Gogh - artist study</p> <p>Understanding: Rural versus City landscapes Van Gogh - artist study</p> <p>Working towards... Logo designs for festival Rural pencil drawings</p>	

A Big Adventure  
How can we create a gallery to tell someone our big adventure?

3	A Big Adventure How can we create a gallery to tell someone everything they need to know about our big adventure?	<p><b>Skill development:</b> Painting – brushstrokes, colour blending</p>	<p><b>Around the World in 80 Beats</b> Compose an album of songs of the world</p> <p>Skill development: ICT and art – shapes and colours</p> <p>Understanding: <b>Artists from different countries and cultures.</b></p> <p>Working towards... Album cover design</p>	<p><b>A Day at the Museum</b> How can we run our own pop-up museum?</p> <p>Skill development: Clay – manipulating material, creating a strong base to build from Repeated patterns – printing</p> <p>Understanding: How to make a coil greek pot. Examples of Greek ceramic design How to create repeated patterns using printing</p> <p>Working towards... <b>Greek patterns and clay pots to show at Museum</b></p>	<p><b>Dinosaur Stomp!</b> How can we bring dinosaurs back to life through dance?</p> <p>Skill development: Drawing and sketching – line, tone, shade Fabric and material – manipulation</p> <p>Understanding: <b>Exploration of the artist of Dino art – Nima Sassani</b> <b>Joining materials</b></p> <p>Working towards... <b>Materials to use inn Dinosaurs performance</b></p>
4		<p><b>Skill development</b> Creating abstract images and mixing colours through resist printing including marbling</p>	<p><b>Bolts n’ Bones</b> Compose an album of songs of the world</p> <p>Skill development: Sketching of still life – bones and skulls. Focusing on line drawing, shading, tone</p> <p>Understanding: How to observe and accurately draw and item</p> <p>Working towards... <b>Final images for animation</b></p>	<p><b>Time Traveller</b> How can you produce a short movie on the history of the world?</p> <p>Skill development: Observational drawing and painting of artefacts and replicas 3D work using clay and other materials</p> <p>Understanding: Designs and patterns from the past</p> <p>Working towards... Props and images for film</p>	<p><b>Crazy Contraptions</b> Can we design and make a product which solves a problem?</p> <p>Skill development: ICT based art – shapes and colours to create logos and designs <b>Use recycled, natural and man-made materials to create sculpture.</b></p> <p>Understanding: How art based logos capture an audience Products that are made from recycled materials</p> <p>Working towards... Final logo designs Products produced from recycled materials</p>
5		<p><b>Skill development:</b> Drawing and painting – perspective in landscapes</p> <p>Understanding: How to create perspective. How to create landscapes.</p>	<p><b>Space Infinity</b> How can we produce a Space game?</p> <p><b>Children will use artistic skills to create a design and advert for their community day</b></p> <p><b>They will also do detailed drawings of religious artefacts.</b></p>	<p><b>Changemakers</b> How can we celebrate our diverse community?</p> <p>Skill development: Sketching and pencil drawing at a detailed level - Portraits of key changemakers in the world</p> <p>Understanding: How to draw detailed sketches</p> <p>Working towards... <b>Sketches / portraits of key individuals in society</b></p>	<p><b>Castle Attack!</b> How can you re-enact a Castle attack?</p> <p>Skill development: <b>Drawing using different materials: Chalk</b> <b>Printing: use of poly-blocks, relief, mono and resist printing.</b></p> <p>Understanding: <b>Artist study: MC Esher – Artist on Castle illusion</b> <b>How to create material style prints in the form of old style tapestry</b></p> <p>Working towards... <b>Art pieces based on Castle in the sky to display. Castle banner</b></p>
6		<p><b>Skill development:</b> Digital art techniques using a combination of photos and art work</p> <p>Working towards... Representative art portraits</p>	<p><b>Ballot Street</b> Produce and launch the next Ballot Street Product</p> <p><b>Children will be influenced by Indian designs and patterns.</b></p> <p><b>They will undertake Packaging and Logo Design</b></p>	<p><b>Goblins and Ghouls</b> Create our own chronicles</p> <p>Skill development: Demonstrate a wide variety of ways to make different marks with dry and wet mediai including pastels and charcoal</p> <p>Understanding: Artists including Edward Munch (The Scream)&amp; Diaana Luna</p> <p>Working towards...</p>	<p><b>The Final Countdown</b> How can we set up a VPA events promotion company?</p> <p>Skill development: Fabric and materials – printing on paper and fabric.</p> <p>Working towards... Printed ‘Leavers’ Tshirt designs and production</p>

# NICER curriculum | Art Overview - KS2