Year 2 Summer Home Learning Activities

Make a Plane:

Make 3 different paper aeroplanes and test to see which one flies the furthest.

Evaluate your findings:

- Why do you think it flew the furthest?
- Could it be because of the size or weight?

Storytelling:

Imagine you are a pilot that can fly a plane. Write a short story about an adventure you would go on.

Don't forget to:

Describe your plane and the places you visit.



<u>Plane Spotting:</u> Count how many planes you can spot in a day. Compare them:

Are they all the same size?
Did it make a noise?
Can you see it clearly?
Was it close or far away?



Design a Flying Machine:

Design and label your own flying machine of the future.

Think carefully about the shape and materials you will use.

Up, Up and Away

An activity of your choice linked to the challenge pack.

Taking Flight:

Watch the video - Let's Fly In An Airplane! https://youtu.be/e6aOJSMJlEk?si=2oDyyd X9uSlkbUBA

Can you pretend to be a plane like Caitie? What did you learn about flying a plane?



The Feather Game:

Go on a walk and find a feather, a large leaf or get a small piece of paper. Hold it high up in the air and blow it. How long can you keep it off the floor?

Pilots: research and draw a picture of a famous pilot. Write an interesting fact such as something you like and dislike about them. In Year 2 we will be learning about The Wright Brothers and Amelia Earhart.

Story Time:

Ask a grown up in your family if they have ever been on an aeroplane. Make a list of the places they have visited. Find out an interesting fact about their trip.