Curriculum | Medium Term Plan - Spring 2025 - Year One



								Primary Ac
Challenge Pack:	Comics Can - How co heroes through time?	in we celebrate real life	Challenge outcome:	c U	Children to host a real-life he celebration where they can sl earning of the lives of real lij hrough art, writing and Ora	nare their Se heroes	NC Year: Length of term:	(6 &7 weeks)
Summary:	Children will use know celebration.	vledge of heroes though h	ristory, Art wo	rk repr	resenting heroes and English	outcomes to I	host a real life hen	Jes,
Key texts:	Fiction: Traction Man Superhero Instruction A Superhero Like You Supertato When Super Heroes H Non-Fiction: Dream Big Little Lead Leaders: My First Lead Vegara	ave Bad Days er by Vashti Harrison	Trips and vis	c c h i	Visit from a superhero and a real-life hero. A superhero will visit year 1 and talk about being a hero, how to nelp others and to ntroduce the challenge pack. Animals including Humans	Inspire parent sessions: PE: Music:		
Physical Oracy (Voice, Body Language) use body language to show listening. To experiment with adjusting tone, volume		Linguistic Oracy (Vocabulary, lar rhetorical techn To use vocabulary spectopic at hand. To take to try out new languag conjunctions to organis sequence ideas e.g. first finally. To use sentence link to other's ideas in a discussion (e.g. 'I agree because' 'Linking to'	nguage, iiques) ific to the opportunities we. To use e and the secondly, a stems to group e with	viewp opinio else's	Cognitive Oracy (Content, Structure, clarifying and summarizing, self-regulati and Reasoning) onsider the merits of different points. To offer reasons for ons. To disagree with someoupinion politely. To explain and events in chronological	Listen con participo independ	Social & Emotional (Working with other istening and response) Confidence in spea Audience Awarene arefully to others. It in group discussently of an adult.	ers, onding, king, ess)

	Maths:	English:	NICER:
	Area of learning: Place value	<u>Purpose:</u> To Entertain	What is Comics Can?
	Knowledge and skills: - Count to 20	<u>Text type:</u> Character Description	Complete Explore the Challenge sheet
	Count one more within 20Count one less within 20Order numbers 1-20	<u>Text used:</u> Traction man	Read A Superhero Like You by Dr Ranj - CAF everyday heroes in our lives (linking to Autumn learning about jobs in the community and Reception people who help us).
	- Compare numbers within 20	Knowledge and Skills: Read and RIP Recognise nouns (singular and	Hook - talking to a real life and a role play hero.
	<u>Mental maths focus:</u> count forwards and backwards within 20	plural) as objects, people, places and use them appropriately Use capital letters for the names of people, places, days of the week and the personal pronoun I	History H1.3e As Historians WALT: distinguish between fact and fiction (superheroes) Outcome – Children will sort factual and fiction heroes and be able to explain the difference.
		Regular and irregular plurals	PSHE B1.3 As Citizens WALT: list a normal range of emotions (happiness, sadness, anger, fear and surprise) Outcome - Children are able to list a range of emotions.
(1)			Link to challenge outcome (for weeks learning) – children will understand the difference between real and fictional heroes.

Area of learning: Addition

Knowledge and skills:

- Add by counting on within 20
- Add ones using number bonds
- Find and make number bonds to 20
- Add by making 10

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Mental maths focus: add a single digit to a single digit

<u>Purpose:</u> To Entertain

<u>Text type:</u> Character description

Text used: Traction man

Knowledge and Skills:

Understand the job of an adjective and begin to use them to create simple noun phrases
Begin to identify and use adjectives to create simple noun phrases

To be a hero

Killer Question

What emotions and behaviours does a superhero show? Can you identify important parts of the human body?

PSHE C1.2

As Citizens WALT: describe what values/behaviours a person can show that would make them a hero

Outcome - Children will be able to use key words to describe what makes a hero.

PSHE C1.2

As Citizens WALT: describe what a role model is so that we can identify real life heroes

Outcome - Children are able to identify role models in their life and explain why. (Malala)

PSHE B1.3

As Citizens WALT: list a normal range of emotions (happiness, sadness, anger, fear and surprise) so that we can identify emotions that a superhero shows Outcome - Children are able to list a range of emotions. Look at images of superheroes and identify the emotion they are displaying (Malala/emotions).

Science S1.1k

As Scientists WALT: identify and name the basic parts of the human body
Outcome – Children to sing a body parts song. Then they can discuss as a class
body parts already know. In pairs they will name their own body parts.

Link to challenge outcome (for weeks learning) – children will know the values and behaviours of a role model.

Area of learning: Subtraction

Knowledge and skills:

- Subtraction crossing 10
- Subtraction not crossing 10 (counting back)

Mental maths focus: subtract a single digit from a single digit

<u>Purpose:</u> To Entertain

<u>Text type:</u> Character Description

<u>Text used:</u> Traction man

Knowledge and Skills:

Understand the job of an adjective and begin to use them to create simple noun phrases.
Begin to identify and use adjectives to create simple noun phrases.
Sentence stems in use.
Shared write.
Plan

Heroes through history

Killer Questions

How does what they achieved compare to the achievements of what another hero achieved?

Recognise Martin Luther King Jnr day. (lesson 1)

As Historians WALT: research about Martin Luther King Jr so that we can find out why things might have happened in the past.

Outcome – Children to work as a group to use iPads to find facts about Martin Luther King Jr to make posters about him.

History H1.1a / 1.1c

As Historians WALT: sequence events in our own lives and others from the past such as Florence Nightingale so that we can identify her achievements.

Outcome – Children will learn about a hero from the past (Florence Nightingale). They will sequence events in FN on a timeline using the term past.

History H1.2l

As Historians WALT: identify similarities and differences between life in the past and the present

Outcome – Children will compare a hero from the past (Florence Nightingale) and a nurse from today.

History H1.3c

As Historians WAL: about the life of Marcus Rashford and his achievements Outcome - Children will be able to recall and order key events in Marcus Rashford's life (links to hero events)

Link to challenge outcome (for weeks learning) – children will understand heroes through history, both in their life and beyond their living memory.

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Knowledge and skills:

- Counting to 50 by making 10s
- Numbers to 50
- Counting forwards and backwards within 50

Mental maths focus: counting forwards within 50

<u>Purpose:</u> To Entertain

<u>Text type:</u> Character description

Text used: Traction man

Knowledge and Skills:

Understand the job of an adjective and begin to use them to create simple noun phrases
Begin to identify and use adjectives to create simple noun phrases

Write Edit Publish Heroes of Today

Killer Questions

Who are some of our national heroes from the past?

When did they live?

What did they achieve?

Where are they found in the body?

History H1.2l

As Historians WAL: compare the present and the past so that we can understand the impact of Marcus Rashford's achievements

Outcome - Children will be able to explain how and why Marcus Rashford has made positive changes.

PSHE B1.7

As Citizens WALT: know what to do if I feel unsafe when using the internet Outcome – Children to have a class discussion on what to do if they feel unsafe.

Science S1.1k

As Scientists WALT: draw and label the basic parts of the human body Outcome – Children to draw around a peer. Using labels (premade) children to put these on the corresponding body part.

Link to challenge outcome (for weeks learning) – children will be aware of a real life hero from their life time and understand his achievements.

Area of learning: Place value

Knowledge and skills:

- Tens and ones within 50
- Represent numbers to 50

Mental maths focus: counting backwards within 50

<u>Purpose:</u> To Entertain

<u>Text type:</u> Comic story about a hero

<u>Text used:</u> Dream Big Little Leader by Vashti Harrison

Leaders: My First Leaders by Maria Isbael Vegara

Knowledge and Skills:

Read and RIP

Understand the job of an adjective and learn a range of them to use in writing

Understand how to order sentences

Using ICT responsibly

Killer Questsions

What do you use internet for?
What will you do if you feel unsafe when you are online?

ICT C1.4a

As Digital Technicians WALT: use technology safely and respectfully so that we keep personal information private.

Outcome – Children to know how to stay safe and use technology respectfully by creating a class set of rules.

ICT

As Digital Technicians WALT: become familiar with using the camera app for filming

Outcome – Children will know how to use the record, flip camera, time lapse and filter tools on Camera. They will create a clip showcasing ways to stay safe online.

Science S1.11

As Scientists WALT: identify the five senses so that we can associate them with body parts.

Outcome – Children to be aware of the 5 senses and sing a senses song. Children to match part of the body with the sense it supports.

Link to challenge outcome (for weeks learning) – children will be aware of a real life hero from the past (beyond their living memory).

Area of learning: Place value

Knowledge and skills:

- One more one less (within 50)
- Compare objects within 50

Mental maths focus: one more within 50

<u>Purpose:</u> To Entertain

<u>Text type:</u> Comic story about a hero

<u>Text used:</u> Dream Big Little Leader by Vashti Harrison Leaders: My First Leaders by Maria Isbael Vegara

Knowledge and Skills:

Understand what a noun phrase is Begin to identify and use use adjectives to create simple noun phrase

Write sentences: sequencing them to form a short narrative

Plan

Freeze framing

Use speech bubbles to think about what a hero might say (Use of ICT comic strips)

Heroes of Today

Killer Questions

Who are some of our national heroes from the past?

When did they live?

What did they achieve?

What are the five senses of a human and which parts of our body do we use with each of the 5 senses?

History H1.3c

As Historians WAL: about the life of Mary Seacole and her achievements Outcome - Children will be able to recall and order key events in Mary Seacole's life.

History H1.2f

As Historians WAL: compare the present and the past so that we can understand the impact of Mary Seacole's achievements

Outcome - Children will be able to explain how and why Mary Seacole has made positive changes.

Science S1.1l

As Scientists, WALT: use our senses to investigate a range of objects and flavours. Outcome – Children to complete an investigation using their senses and taste a range of flavours (sweet, salty, bitter)

Link to challenge outcome (for weeks learning) - discrete

Area of learning: Place value

Knowledge and skills:

- One more one less (within 50)
- Compare objects within 50

Mental maths focus: one more within 50

<u>Purpose:</u> To Entertain

<u>Text type:</u> Comic story about a hero

<u>Text used:</u> Dream Big Little Leader by Vashti Harrison Leaders: My First Leaders by Maria Isbael Vegara

Knowledge and Skills:

Understand what a noun phrase is Begin to identify and use use adjectives to create simple noun phrase

Write sentences: sequencing them to form a short narrative

Plan

Freeze framing
Use speech bubbles to think about what a hero might say
(Use of ICT comic strips)

Science S1.1l

As Scientists, WALT: use our senses to investigate a range of objects and flavours. Outcome – Children to complete an investigation using their senses and taste a range of flavours (sweet, salty, bitter)

Link to challenge outcome (for weeks learning) - discrete

Celebrations

Killer Question

What are the different celebrations in our community?

RE

As Theologians WALT: discuss the term celebration.

Outcome - Children will understand the term 'celebration' and give examples.

RE

As Theologians WALT: identify the names of festivals celebrated in the community Outcome – Children to label different celebrations (pics provided).

RE

As Theologians WALT: make links between celebrations and our school values ${\sf Outcome}$ – Children to discuss how our school values link to a range of celebrations.

Link to challenge outcome (for weeks learning) – Children will develop their understanding of different celebrations and consider elements that they could replicate to produce a celebrations of real heroes.

	Area of learning: Place value	<u>Purpose:</u> To Inform	How can we represent heroes through Art?
	Area of tearning: Place Value	<u>Purpose:</u> 10 Iryomi	How can we represent heroes anough Art?
	Knowledge and skills:	<u>Text type:</u> Instructions	Killer Questions
	- Count in 2s	Text type. Itisa actions	Can you name a famous artist or musician of the past? What is their work like?
	- Count in 5s	<u>Text used:</u> Superhero Instruction	Car god harte a jarrous arasi or masicar of the past: virtue is a ear voir ace:
	000000000000000000000000000000000000000	Manual	Art A2.1b
	Mental maths focus: 2 more	Tradecas	As Artists WALT: why artists are important to society
		Knowledge and Skills:	Outcome - Children are able to say what qualities artists have that are like heroes.
		Read and RIP	γ · · · · · · · · · · · · · · · · · · ·
		Understand what time order is	Art A2.1c
		Use of simple adverbials of time	As Artists WALT: name some artists
		Understand what a verb is	Outcome – Children will be able to name a range of artists and complete Thinking
			Hat questions based on their art.
			, and the second
			Art A2.1d/2.3c (over multiple lessons)
			As Artists WALT: identify and practice techniques so that we can imitate an artist's
			techniques to create a hero portrait (Marcus Rashford).
			Outcome - Chn will explore the style of Roy Lichenstein and identify what skills the
			artist uses: sketch, lines, shapes, speech bubbles etc. Children to have a go at
			imitating the techniques and draw a portrait in the style of Roy Lichenstein.
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(2/8)			Link to Challenge Outcome: Children will be able to display their art work and then
(2)			explain why they chose that individual as their hero.
	Area of learning: Measure	<u>Purpose:</u> To Inform	Staying and feeling safe
		0	
	Knowledge and skills:	<u>Text type:</u> Instructions	Killer Questions
	- Compare lengths		What parts of my body are private?
	- Compare heights	Text used: Superhero Instruction	Who can I speak to if I feel unsafe?
	- Measure lengths (non standard)	Manual	
			PSHE A1.14
	Mental maths focus 2 less than a	Knowledge and Skills:	As Citizens WALT: know how to keep certain parts of my body private and covered
	number	Identify bossy verbs	and follow the pants rule
		Use bossy verbs in command	Outcome – SM to speak to children (arrange with SM)
		sentences	DCHE A112
		Shared write	PSHE A1.13
			As Citizens WALT: identify who to speak to if I feel unsafe with my body Outcome – SM to speak to children (arrange with SM)
<u></u>			Outcome - 314 to speak to antiment (antimige wart 314)
(3/6)			

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Area of learning: Weight and mass

Knowledge and skills:

- Introduce weight and mass
- Measure mass
- Compare mass

Mental maths focus:

10 more (multiples of 10)

<u>Purpose:</u> To Inform

<u>Text type:</u> Fact file

Text used:

Dream Big Little Leader by Vashti Harrison

Leaders: My First Leaders by Maria Isbael Vegara

Knowledge and Skills:

Read and RIP

Recognise verbs as action words Learn different verb forms (past and present)

Know how to change words to the past tense (adding suffix ed)
Shared write

How we can display superhero qualities?

Killer Questions

How can I be the best I can be? How can we appreciate real life heroes?

PSHE C1.1

As Citizens WALT: discuss trying my best and when this is good enough Outcome – Children to make links to their perseverance tool and understand why it is important to try our best.

PSHE A1.8

As Citizens WALT: show how to be polite and have good manners Outcome – Children to be aware of how to show politeness and good manners including oracy links (eye contact, etc).

PSHE C1.6

As Citizens WALT: describe ways in which we show thanks to others and help others (links to superheroes)

Outcome – Children to discuss how we can show thanks. Children to work in small groups to write a thank you card for a real life hero.

RE 1.2a

As Theologians WALT: recognise key religious figures.

Outcome – revisiting main celebrations in Spring 1. Name a key figure/place in various religions.

RF

As Theologians WALT: become familiar with the Easter story so that we can understand why Easter matters to Christians.

Outcome – Children to use role play and oracy to retell the Easter story. Children to understand why Easter is an important celebration for Christians.

RF 1.4

As Theologians WALT: describe behaviours that could be right or wrong. Outcome – discuss how we expected to behave in class/school/society (British Values). How our behaviour and actions can have an effect on other people. Children to reflect on the behaviour of Judas in the Easter story. What instructions did Jesus give about how to behave?