# Curriculum | Medium Term Plan - Spring 2025 - Year Three



	·	-					Victoria Primary Ad		
Challenge	A day at the Museum – How can we r	nake Challenge	シ	To create a pop-up museum		NC Year:	(7 & 6		
Pack:	our own pop-up museum?	outcome:		Oracy focus – Children will become		Length of term:	weeks)		
				experts on prehistoric and Ancient					
				Greek civilizations. As museum					
				curators, they will deliver workshops					
				to the school community on ancient					
				techniques used to create art and					
			artefacts.						
Summary:	Children will learn about early European humans in the Neolithic era of the stone age, the bronze and iron ages. They will								
J	learn about the ancient Greeks. They will learn about each civilisation and about the influence they have on the modern								
	world. The focus will be tools, weapons/armour and art.								
Key texts:	Fiction: Ug: Stone age boy genius, S	Stone Trips and	visits:	Freshwater Theatre to	Inspire				
	age boy, The wild way home, Stig	of the		visit, with a themed	parent				
	dump, The orchard book of Greek m	yths,		workshop to immerse the	sessions:				
	Athena, The Greek God collection, B	easts		children back into stone					
	Olympus, The DAN detectives: The s	itone		age times, using					
	age mystery, The whispering stones	, how		costumes, information					
	to wash a woolly mammoth, super	silly		and props to transform					
	museums, Meet the ancient Greeks,	24		the school hall.					
	hours in the stone age, 1066 and be	fore Science Ui	nits	Forces and Magnets	PE:				
	that								
	Non-Fiction: Historium, Ancient Wa	rriors,			Music:				
	Timeline: A visual history of the wo	rld,							
	The secrets of Stonehenge, Greek Go	rds							
	and heroes								
Physical Oracy (Voice, Body Language)  Linguistic Oracy (Vocabulary, lar rhetorical technic		ulary, language, al techniques)	<b>@</b>	Cognitive Oracy (Content Structure, clarifying and summarizing, self-regulat and Reasoning)	on	Social & Emotional (Working with othe Listening and respo Confidence in spea	ers, onding, king,		
To consider position and posture To use specialist vocabi		t vocabulary. To be	ک			Audience Awarene	ss)		

To consider position and posture when addressing an audience. To experiment with adjusting tone, volume and pace for different

audiences.

To use specialist vocabulary. To be able to use specialist language to describe their own and others' talk. To make precise language choices (e.g. describing a cake as 'delectable' instead of 'nice').

To offer opinions that aren't their own. To reflect on discussions and identify how to improve. To be able to summarise a discussion. To reach shared agreement in discussions.

Listen actively, questioning and responding to others. To adapt the content of their speech for a specific audience. To speak with confidence in front of an audience.

	Maths:	English:	NICER:			
	Tradius.	Li ugusi i.	NIOLK.			
	Area of learning: Multiplication and	Purpose: To inform	What is our challenge pack?			
	division.	rapose. To agomi	What is our diametize pack.			
		Text type <mark>: Reccount(?)</mark>	Launch the challenge pack.			
	Knowledge and skills:		Read the story of Ug to encourage class discussion about how different			
	To recall and use multiplication and division facts for the 3, 4 and 8	Stig of the dump/ Stone age boy- children to write a recount about a day in the life in the	things were for early humans — Complete 'explore the challenge pack'.			
	multiplication tables.	stone age.	<u>Killer guestions</u>			
	Montal matha lagua		When and where did the Stone Age, Bronze Age and Iron Age exist?			
	Mental maths focus: Recall multiplication facts for 2, 4	Did they have enough subject knowledge to	How do we know as historians what took place at these different times?			
	and 8 times tables.	do this well?	(H2.2a) As historians WALT: Question why features of historical			
	WALT III III II II II II II	Are they the right texts? (I remember my Yr	societies still exist so that we can understand prehistoric Europe.			
	WALT: Use multiplication facts to solve other multiplication problems.	5s struggling with Stig	Outcome – Introduce all 3 eras (Stone, Bronze/iron and Greeks) and			
	serve or as manapareament prosieria.		plot on a timeline in chronological order.			
	WALT: Multiply 2-digit by 1-digit	Knowledge and Skills:	Hook - Freshwater theatre company Stone Age			
	numbers with no exchanging.	Understand past and present tense including the progressive form and				
	WALT: Multiply 2-digit by 1-digit	when to use it Write a simple	(H2.1a) As historians WALT: use BC and AD so that we can identify time periods on a timeline.			
	numbers with exchanging.	sequence of events that are related	Outcome — Breakdown of all 3 eras of the stone age and explain we			
	MALT. MALT. Divide 2 digit by 1	to each other	will only be studying the most recent (Neolithic) and when it happened			
	WALT: WALT: Divide 2-digit by 1- digit numbers with no remainder.	<ul> <li>Know how to join clauses using various conjunctions</li> </ul>	in Europe. Plot on map and timeline. Use BC, BCE and AD			
	<i>a</i>	- To use techildrenical vocabulary	Link to challenge outcome (for week's learning) – Children will know			
		appropriate to the text type	the difference between pre-history and history. They will be able to say			
(1)			when early man lived in The UK and Europe.			

Area of learning: Multiplication and division.

Knowledge and skills:
To solve problems, including missing number problems, involving, multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects.

Mental maths focus: Use multiplication facts to solve other multiplication problems.

WALT: Divide 100 into 2,4,5 and 10 equal parts.

WALT: Divide numbers with remainders.

WALT: Divide 2-digit by 1-digit numbers with remainders.

WALT: use scaling to answer division problems.

Purpose: To inform

Text type: Recount Stig of the dump-children to write a recount about a day in the life in the stone age.

Knowledge and Skills:

- To plan using ideas gathered from wider reading and modelling
- To demonstrate an understanding of purpose and audience
- To proof read and check for errors in spelling, grammar and punctuation with increasing accuracy

What does art tell us about early man?

Killer questions

What was life like in Early Britain during these times, and how did things change over these periods?

How do we know as historians what took place at these different times?

(H2.2b) As historians WALT: use different sources of information so that we can build on specific time periods in the past. (British stone age man/homo sapiens.)

Outcome – Children given dates and places to plot (Neolithic) stone age man on a world map and class timeline and draw attention to Europeans as this is the focus, use ICT, books and maps.

(H2.2f) As historians WALT: choose relevant materials so that we can understand aspects of stone-age life.

Outcome – What artefacts exist from the stone age? Focus on tools, weapons and art and what they tell us about prehistoric life in the UK. Children given pictures of each of these to discuss what they think the purpose is and what they tell us about life.

(H2.2f) As historians WALT: choose relevant materials so that we can question aspects of stone-age life.

Outcome – Research lesson on cave painting theories using previous session's questions as a starting point.

(S2.2c) As scientists WALT Compare how things move on different surfaces and give reasoning for differences.

Outcome – Children are introduced to the new topic and will complete ready, steady, go activities to compare the forces used to push and pull objects and move onto buoyancy.

- (A3.1a) As artists WALT: observe methods and ideas so that we can compare different artists work. Outcome Create cave paintings using different techniques:
- · Paint blowing with straws for handprints
- Black, yellow, red finger painting of animals

Link to challenge outcome (for week's learning) – Children will know about the different art techniques used during the stone age. They will know about the different tools and weapons used during the stone age and how this began to affect the diet eaten by early man.

Area of learning: Measurement: Money

Knowledge and skills:

To add and subtract amounts of money to give change, using both  $\pounds$  and p in practical contexts

Mental maths focus: Divide 2-digit by 1-digit numbers with remainders.

WALT: Count money in pence.

WALT: Count money in pounds.

WALT: Understand that money can be represented using both pounds and pence.

WALT: How to convert money between pounds and pence.

Purpose: To inform

Text type: non-chronological report.

About the different tools, weapons, armour and diet from the Bronze/iron age

Knowledge and Skills:

- Use paragraphs to group similar ideas together
- Understand how words are contracted and the rule for using apostrophes for omissions (SODA)
- To use simple organisational devices in non-narrative writing- headings and subheadings.
- Use expanded noun phrases to describe
- Know how to join clauses using various conjunctions

Why is The Bronze/iron Age important and how did tools and weapons evolve?

Killer questions

When and where did the Stone Age, Bronze Age and Iron Age exist? What was life like in Early Britain during these times, and how did things change over these periods?

Are these any similarities and differences between these different time periods?

How do we know as historians what took place at these different times?

(H2.1a) As historians WALT: use BC and AD so that we can identify time-periods on a timeline. Outcome – Plot whole of bronze and iron age on timeline in Europe only.

(H2.2f) As historians WALT –choose relevant materials so that we can understand aspects of bronze-age life.

Outcome – What artefacts exist from the bronze-age? Focus on tools, weapons and art and what they tell us about prehistoric (crossing over into history being recorded towards the end of the era) life in Europe. Children given pictures of each of these to discuss what they think the purpose is and what they tell us about life.

(H2.2f) As historians WALT: choose relevant materials so that we can question aspects of iron-age life.

Outcome – What artefacts exist from the iron age (incl money)? Focus on tools, weapons and art and what they tell us about the onset of recorded life in the UK. Children given pictures of each of these to discuss what they think the purpose is and what they tell us about life. Make comparisons between the bronze and iron age.

(S.2.1b) As scientists WALT: Set up simple practical enquiries, comparative and fair tests.

Outcome – Children will set up balloon races and consider the impact that friction has on how quickly the balloon moves (Lesson 1)

Link to challenge outcome (for week's learning) – Children will know about the different tools and weapons used during the bronze and iron age and how this changed diet, agriculture and settlements.

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Area of learning: Measurement: Money

Knowledge and skills: To add and subtract simple amounts of money using the support of practical apparatus

To add and subtract amounts of money including mixed units and give change in manageable amounts.

Mental maths focus: Representation of pounds and pence. How to convert money between pounds and pence.

WALT: Add together two amounts of money.

WALT: Use different methods to subtract money.

WALT: Use subtraction to give change.

Mini assessment.

Purpose: To inform

Text type: non- chronological report.

About the different tools, weapons, armour and diet from the bronze/iron age and Ancient Greece.

Knowledge and Skills:

- To plan using ideas gathered from wider reading and modelling
- To demonstrate an understanding of purpose and audience
- To proof read and check for errors in spelling, grammar and punctuation with increasing accuracy

(S.2.1b) As scientists WALT: Set up simple practical enquiries, comparative and fair tests.

Outcome – Children will set recall and reflect upon their balloon races and consider the impact that friction has on how quickly the balloon moves (Lesson 2)

(H2.2a) As historians WALT: question features of historical societies so that we can understand if they exist today.

Outcome – Focus on writing, money and the wheel and the effect these things have had on modern life. Why do they still exist? Children given a selection of pictures of examples of each of the above (some of the items which aren't obviously related to them such as gold for money or clocks for wheels). Children to group items in the above 3 categories.

What is the History of museums and what can we learn from artefacts and replicas?

#### Killer questions

How do we know as historians what took place at these different times?

(H2.2e) As historians WALT – compare and observe so that we understand the difference between an artefact and replica.

Outcome – artefacts and replicas. What are they? Why do both exist? Why study them? Children given a selection of replicas and photos of artefacts to sort. Would we be able to handle artefacts in a school?

Area of learning: Statistics

Knowledge and skills: To interpret and compare data presented in different formats, deriving simple conclusions.

Mental maths focus: Use different methods to add and subtract money.

Recall multiplication facts for 5, 10 and 2 times table.

WALT: Use information to draw and interpret tally charts and pictograms.

WALT: Use information to draw bar charts.

WALT: Interpret information on a bar chart.

WALT: Interpret information on a table.

Purpose: To inform

Text type:

Write an informal letter about the discovery of a key artefacts discovered at the bottom of the chalk pit (stig of the dump) - children will write about discovering artefacts from NICER/previous learning.

Knowledge and Skills:

- To write in the correct person for the purpose of the genre  $(1^{st},\,3^{rd})$
- To use an increasing variety of sentence openings and beginning to use fronted adverbials to express time or place.
- know how to change verbs into different tense (regular/irregular)
- Punctuate sentences accurately-full stops, capital letters, question marks, exclamation marks (SODA)

PSHE Week

 $\mathsf{PSHE}$  (B2.7) I understand that there is a consequence to my online actions.

Outcome - Internet safety activities

PSHE/ICT (B2.8/C2.4a) I understand what bullying looks like in real life and online.

Outcome – Internet safety activities. Children will show the difference between real life and online bullying. Whole class discussion on how to behave responsibly.

PSHE (A2.4) I can describe the importance of forgiveness and moving forward in friendships, and that sometimes friendships have ups and downs. *Outcome* – Cross curricular with Reading. Children will create the 'perfect friend' using personality traits. Whole class discussion about how we forgive as friends but also how we should treat friends so that they don't worry or feel sad unnecessarily.

PSHE (A2.5) I recognise who are the right kind of people to trust and have friendships with.

Outcome – Children will create a poster that helps us to know who to trust and why. We will discuss what makes a person trustworthy and how we know this.

(C2.4c) As digital technicians WALT identify ways to report concerns. *Outcome* – Children are given a range of ways to report a concern then asked to match the concern with the way to report it.

Link to challenge outcome (for week's learning) - N/A

(S2.2c) As scientists WALT: Compare how things move on different surfaces and give reasoning for differences.

Outcome – Children will set up a practical investigation to test how a toy car moves on different surfaces (friction)

Area of learning: Measurement: Length and perimeter.

Knowledge and skills: o measure and compare lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).

Mental maths focus: Interpret information on a table.

WALT: Understand how to measure in mm, cm and meters.

WALT: Understand the equivalence between m and cm.

WALT: Understand the equivalence between mm and cm.

WALT: Compare different lengths.

Purpose: To inform

Text type: write a letter about the discovery of a key artefacts discovered at the bottom of the chalk pit (stig of the dump) - children will write about discovering artefacts from NICER/previous learning

Knowledge and Skills:

- To plan using ideas gathered from wider reading and modelling
- To demonstrate an understanding of purpose and audience
- To proof read and check for errors in spelling, grammar and punctuation with increasing accuracy

Why is Ancient Greece important? What impact do these teachings have on modern life?

# Killer questions

When and where did the Ancient Greek civilisation occur? Are these any similarities and differences between these different time periods?

How do we know as historians what took place at these different times?

(H2.1a) As historians WALT: use BC and AD so that we can identify time-periods on a timeline. *Outcome* – Plot whole of bronze/iron and AG on timeline. Explain crossover between Iron-age and the Ancient Greeks.

(H2.2a) As historians WALT Question significant features of historical societies so that we can see if they exist today – cross-curricular with art. *Outcome* – Art incl pottery and the pottery wheel, art on shields.

(H2.2a/C2.4b) As historians/Digital techildrenicians WALT: question features of historical societies so that we can understand if they exist today.

Outcome – Children given information on armour, weapons and warriors (Sparta). Armour to incl home-made stiffened cloth armour to go towards challenge outcome – link to plaster of paris/casts for broken limbs, phalanx with shields links with modern riot police. Spartans with education, schools army training camps. Children are given devices to find any additional information not included in NF books.

(H2.2b) As historians WALT: Use different sources of information so that we can build up specific pictures of the past.

Outcome – Look at playscripts, theatre and sports (Olympics and the marathon). What do these things tell us about the Greeks and how were their lives comparable to those of modern Europeans?

Link to challenge outcome (for week's learning) – Children will know when Ancient Greece was and why it was important. They will know why this is an ancient civilisation rather than prehistoric. Children will learn about war, weapons and warfare and how this continues to impact modern life

Area of learning: Measurement: Length and perimeter.

Knowledge and skills: To measure, compare, add and subtract: lengths (m/cm/mm), mass (kg/g), volume/capacity (l/ml).

Mental maths focus: Equivalence between mm and cm. Equivalence between m and cm.

WALT: Compare different lengths.

WALT: Understand how to add together lengths of different units of measurements.

WALT: Understand how to subtract lengths of different units of measurements.

WALT: Explore what the perimeter of a shape is.

Purpose: To entertain

Text type: Narrative The orchard book of Greek Myths-children to re-tell Greek myth (changing the plot)- myth TBC.

Knowledge and Skills:

- Write in the correct person for the purpose of the genre (1<sup>st</sup>, 3<sup>rd</sup>)
- Use simple and compound sentences that are grammatically correct and punctuated correctly
- Know the rules for the use of inverted commas with speech

Learn which words are appropriate for a text type, learn the meaning and how to use them in context.

As artists WALT make thoughtful observations, so that we can compare ideas methods and approaches in our own work.

Outcome – Children design their first replica AG pot images. Children will spend time critiquing their work

As artists WALT: use line and tone so that we can design Greek shields. Outcome – Children use the knowledge of Greek weaponry to create their own shields. Discuss materials made from and how we could replicate our own for the museum. – Do we have time to do this?

(S2.2d) As scientists WALT: explain how magnets attract or repel each other and discuss why they attract some materials and not others.

Outcome – Practical investigation testing different objects for magnetism.

Area of learning: Measurement: Length and perimeter.

Knowledge and skills: To measure and calculate the perimeter of simple 2-D shapes accurately.

Mental maths focus: Explore what the perimeter of a shape is

WALT: Measure the perimeter of a 2D shape.

WALT: Calculate the perimeter of a 2D shape.

WALT: Use addition to Calculate the perimeter of a 2D shape.

WALT: Recognise  $\frac{1}{2}$ ,  $\frac{1}{4}$  and 1/3.

Purpose: To entertain

Text type: Narrative The orchard book of Greek Myths-children to re-tell Greek myth (changing the plot)- myth TBC.

Knowledge and Skills:

- Write in the correct person for the purpose of the genre (1st, 3rd)
- Use simple and compound sentences that are grammatically correct and punctuated correctly
- Know the rules for the use of inverted commas with speech
- Learn which words are appropriate for a text type, learn the meaning and how to use them in context.

Ancient Greece - Why do soldiers/police still use the phalanx?

# Killer questions

Are these any similarities and differences between these different time periods?

How do we know as historians what took place at these different times?

(H2.2b) As historians WALT Use different sources of information so that we can build up specific pictures of the past.

Outcome – Use ICT, books and replicas to find out about AG warfare – armour, weapons, agoras. Why do soldiers/police still use the phalanx?

As historians WALT: use different sources of information so that we can build up an understanding of the Spartans.

Outcome - Children will use different media to create a poster in pairs about the Spartans. Poster pre-populated with: Who were they? What was training like? What did girls do? Which wars did they fight in? Why were they famous?

As theologians WALT Understand what it means to be Sikh in Sandwell *Outcome* - https://www.bbc.co.uk/programmes/b05p6t8s/clips What do you know about the word Sikhi? How does a sikh show their identity in dress, behaviour, values?

Explore importance of ten Gurus, Guru Nanak's calling to preach; forming of the Khalsa, the collection of the sikh scriptures (Guru Arjan) celebration of Guru Nanak's birthday in the UK.. Develop understanding of key beliefs, khanda, Mool Mantra, humans all equal to God, Sewa, belief that Guru Granth Sahib is treated like a living Guru.

Link to challenge outcome (for week's learning) – Children will learn about Greek warfare and consider how armour was made in preparation for re-creating at the museum

Area of learning: Fractions.

Knowledge and skills: To count up to 10 in halves and quarters.

To write simple fractions of numbers for example  $\frac{1}{2}$  of 6=3

To recognise the equivalence of 2/4 and 1/2.

Mental maths focus: Recognise  $\frac{1}{2}$ ,  $\frac{1}{4}$  and 1/3.

WALT: Recognise a whole and half.

WALT: find a half of a set of objects or quantity

WALT: Use knowledge of the whole and halves to recognise and find a quarter.

WALT: Use knowledge of the whole to recognise and find a third.

Purpose: To entertain

Text type: The orchard book of Greek Mythschildren to re-tell a Greek myth (changing the plot)- myth TBC.

Knowledge and Skills:

- To plan using ideas gathered from wider reading and modelling
- To demonstrate an understanding of purpose and audience
- To proof read and check for errors in spelling, grammar and punctuation with increasing accuracy

What was the religion of the ancient Greeks?

## Killer questions

How do we know as historians what took place at these different times?

As historians WALT choose relevant material and questions so that we can understand AG mythology. *Outcome* – Children use NF books, ICT and replica art work to learn/research AG mythology. Children will compile a factfile about Greek gods and goddesses, temples and worship.

#### TASC wheel work.

Outcome - Children begin TASC wheel work for museum. Explain to children that we will be doing some whole school artwork in conjunction with year 4 and we need to do 2 workshops to showcase/teach what we have learned in our challenge pack. Lesson split into prehistory and AG's

What do we already know? – Children recap all they have learnt about prehistory and AGs

How many ideas can you think of for museum workshop? – Whole class CAF.

Which is the best idea? For each historical era. Class will agree on the 2 workshops and write/draw what this looks like for year 3.

As artists WALT: increase proficiency in sculpting techniques so that we can make Greek pots. *Outcome* - Part 1- Children to start making papier mache 'pots'. Blow up balloons of various shapes and sizes. Explain that this is how we will display the artwork that pots were decorated with so they need to be large enough for us to decorate with the correct art for the different periods.

As theologians WALT understand the creation story (Christianity) Outcome – Depict what story suggests is wonderful about the world. Discuss attributes to God according to this narrative. What can we learn about God, humans, animals, nature, creation and caring for the world from the Creation story. Compare with the AG myth version.

Link to challenge outcome (for week's learning) — Children will learn about the Greek gods and the impact they had on daily life for the AG's. They will understand the part that they played in preparing for war and buildings/temples that still stand today.

As scientists WALT S2.2d Notice that some forces need contact between two objects, but magnetic forces can act at a distance.

Outcome – Magnet investigation

Area of learning: Fractions.

Knowledge and skills:

1/2.

To count up to 10 in halves and quarters. To write simple fractions of numbers for example  $\frac{1}{2}$  of 6=3 To recognise the equivalence of  $\frac{2}{4}$  and

Mental maths focus:
Use knowledge of the whole to recognise and find a whole, half and third.

WALT: understand the concept of a unit fraction.

WALT: understand the concept of a non-unit fraction.

WALT: explore the equivalence of two quarters and one half of the same whole.

WALT: Using their knowledge of halves, thirds and quarters, children count in fractions.

Purpose: To entertain

Text type: The orchard book of Greek Myths- a description of a mythical character (Greek god or goodness drawing of previous week's nicer learning)

Knowledge and Skills:

- Understand how to make the subject and verb agree for a consistent tense
- Confidently use a variety of sentence openings
- Use FNP to describe
- Know what adjectives are and not to over use them.
- use adventurous word choices to add detail

How can we create replicas for our museum?

### Killer questions

How do we know as historians what took place at these different times?

H2.2b As historians WALT Use different sources of information to build up specific pictures of the past. *Outcome* – cross curricular with art. Place different eras of clay pot decoration and techniques on a timeline. What does pot decoration tell us about the era? Geometric, archaic, orientalising and classical

As designers WALT Select the most appropriate tools for a task so that we can make clay pots. *Outcome* - Create and decorate clay pots for museum display

As artists WALT: compare methods, ideas and approaches so that we can decorate Greek pots. *Outcome* – Children look at colours used in pottery and add colour to clay pots, plus decoration.

As artists WALT: compare methods, ideas and approaches so that we can decorate Greek pots. *Outcome* – Part 2 of papier mache pots – children will choose from one of the 4 historical art periods studied in previous session to sketch their image onto their pots and then paint

As artists/designers WALT produce a labelled plan so that we can design a clay pot.

Outcome – Children choose from a range of images to decorate their pots with and then produce a labelled design.

As theologists WALT understand the creation story (Christianity) Outcome - Develop story of 'the Fall' Genesis 2:15-17 and Chapter 3, Adam and Eve. Discuss the term 'Fall', explain why things go wrong in the world.

Explore Christian belief God created the world. Make connections with how humans look after the world as God indicated. Link with Islam idea of humans being stewards and caretakers of the planet. What might be important in the Creation Story for Christians and non-Christians today.

Why should we look after the world?

S2.2d Explain how magnets attract or repel each other and discuss why they attract some materials and not others.

*Link to challenge outcome* (for week's learning) – Children will make the replicas for the museum